Choose random Genre, Setting, Theme, Patterns. Look at this mix. What ideas come into your mind?

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| **Genre** | **Setting** | **Theme** | **Patterns** |
| Action | Marsh | South pole | Physical navigation |
| Adventure | Tropical resort | Classic games | Critical results |
| Casual | School | Time travel | Player unpredictability |
| Experimental | Urban rooftop | Circus | Characteristics |
| Puzzle | Vet clinic | Geology | Movement limitations |
| Racing | Art studio | Survival | Hotseating |
| RPG | Garage sale | Adventure | Easter eggs |
| Simulation | Forest | Dinosaurs | Meta-techniques |
| Sports | School locker room | Negotiation | Deliver |
| Strategy | Carnival funhouse | Prison | Critical hits |
| Tabletop | Flower shop | Spies | Teams |